

JumpStart.11

Welcome to JumpStart 2011! Below is a program preparation checklist. Please review carefully. We're looking forward to working with you.

- Program KICKOFF meeting / first day of class
We will have a program kickoff meeting on Monday, June 20 at 1 PM in the DeCafe at Perloff Hall. There will be signs directing you to the room.

Please note that your History class will take place prior to the kickoff meeting in Perloff Hall Room 1102 at 9am-11am. I am attaching a preliminary schedule for your reference. Location of all other classes will be confirmed and distributed at the kickoff meeting.

Maps of campus are available online at: <http://www.ucla.edu/map/>.

- Supplies
Please see the attached pdf list of required supplies for the program. You should purchase these items prior to the start of the program and bring them with you on the first day of class.
- Studio space
You will have a desk in a secure studio space in Perloff Hall. You are strongly encouraged to work in Studio. Access is available 24 hours a day, 7 days a week with your building access key which will be handed out at the kickoff meeting.
- Schedule
Due to the total number of Jump-Start participants, we will have several sections of all courses. You will receive the overall schedule and your section assignment on the first day of class. If you wish to change sections, you may only do so if you find another student willing to switch sections with you and send confirmation of this change to: ghuljich@ucla.edu
- Parking
Please go to: <http://www.summer.ucla.edu/institutes/Architecture/gettingtoUCLA.htm> for information on purchasing parking. The closest parking garage to Perloff Hall is Lot 3.

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- Textbooks

The purchase of two textbooks are required for History of Architecture (ARCH&UD 10B). Please purchase prior to the first day of class:

-Michael Fazio, Marian Moffett, and Lawrence Wodehouse, A World History of Architecture (Boston : McGraw Hill, 2008)

-Ulrich Conrads, Programs and Manifestoes on 20th Century Architecture (Cambridge: MIT Press, 1964).

Textbooks are not required for other course however please see the Supplemental Bibliography for recommended texts for all courses.

- Computing information including

BOL accounts (Bruin Online accounts) & Department Computer accounts

BOL accounts are required for each student in order to log on to and print from university computers. Additionally, the department has a separate network that requires an account for access.

UCLA Bruin Online Email Accounts:

Each student must create a Bruin Online user account (a BOLid). Students can do this online after receiving their 9-digit University ID (registration number) by going to the Bruin Online web site (<http://www.bol.ucla.edu/>) and clicking on "Accounts" and then "Create Account." Students are required to READ AND AGREE TO THE UCLA TERMS OF USE (The UCLA Acceptable Use Policy) and then enter their University ID number and date of birth to create an account.

Care should be taken in the selection of a user name (BOLid) since these generally CANNOT BE CHANGED and will stay with the individual for as long as they are associated with UCLA.

Architecture and Urban Design (AUD) Computer Accounts:

After a student has created a Bruin Online account, the student must send an email FROM THAT ACCOUNT to accounts@aud.ucla.edu with the subject: Account Request. The email should contain the student's first and last names and 9-digit University ID. This can be sent by using the BOL Webmail Login on the same Bruin Online website as above. Instructions for the rest of the account creation process will be sent in reply to your email.

Personal Computers:

Students are encouraged to bring their own laptop computers to the Jump-Start program. Access to computers for the completion of assignments is limited. While studio work is not generally completed digitally, Intro to Representation requires computer work.

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Recommended software includes a general office productivity suite such as Microsoft Office or OpenOffice , the Adobe CS graphics software suite (Acrobat, Illustrator, Photoshop, etc.) and Rhino 3d Modeling. Students are expected to be legally entitled to use the software on their computers. Student versions of all required software are available at the UCLA Bookstore. SOFTWARE PIRACY IS A VIOLATION OF THE UCLA ACCEPTABLE USE POLICY!

Due to the rapidly changing state of computer technology and to individual preferences, we do not provide specific computer recommendations but generally the faster the processor, the more memory, and the better the graphics capability of a computer, the better. Specific questions can be addressed to the department staff (see below).

Network Connections:

Students may request a connection for their computer to the Department of Architecture computer network. Further information will be provided to students once they have created their Department of Architecture computer accounts.

Questions:

Any questions should be sent to the Department of Architecture Help Desk by sending email to support@aud.ucla.edu.

- Bruin Card
Students must get a UCLA BruinCard in order to enter the studios (where students may leave their laptops and other supplies) and other restricted spaces in the Architecture building. Instructions for getting a BruinCard are available online on the BruinCard web site: <http://www.bruincard.ucla.edu>. Students should get their BruinCards BEFORE the first Jump-Start meeting and bring them to the meeting.

BE SURE TO ALLOW SUFFICIENT TIME TO OBTAIN THE CARD BEFORE THE FIRST MEETING. The cards will be given to department staff at the kickoff meeting so that they can be scanned in to the building security system. The cards will be returned later that day.

Georgina Huljich

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